Playtime Planet is the perfect pen for a very special boy or girl. It's approximately 90’ across and comes complete with 8 enchantingly interactive playsets. Guaranteed to fascinate your little hero for hours on end! (Ages 6-12, adult supervision recommended.)

**Not Depicted: Sun**
Your little hero’s enchanted mirror serves as a portal linked to Playtime Planet’s sun, which orbits 32’ from the surface, completing one day in approximately six minutes. Don’t worry about the fall; Playtime Planet’s stretchy rubberwood fabric makes a crash-landing both safe and exciting!

**C: Cubby Castle**
Cubby Castle sports a foot-wide moat with working drawbridge, four castle garrets and an interior throne room and is fully “staffed” by 8 tiny archers, 4 knights, a queen, a court magician and a jester, all animated from friendly felt.
But that’s not all! The castle tilts back on a hidden hinge when pulled, revealing a ladder down the the secret storage shelter.
Cubby Castle is made from a tough papier mache and supports a maximum load of 100 pounds.
Dimensions: 15’x15’ with 12’ towers & 6’ interior ceiling.

**T: Tournament Turf**
Every ten “days” (approximately 1 hour) the black knight rides forth from the caves of Brave Kid Bluff to challenge the denizens of Cubby Castle. The black knight is fearsome, defeating all of the Cubby knights. Can the queen herself unseat her foe?

**W: Whimsy Well**
Make a wish! Whimsy Well is a great place to learn about buoyancy, weight, and keep your little hero hydrated throughout hours of fun. Safety handholds line the interior wall of this 10’ wide shaft, and watchful young warriors may discover a secret hatch to Singsong Wallow!

**S: Slegglebun Shrub**
This 2’ tall shrubbery conceals the slide entrance to Snugglebun Burrow. Small snugglebuns animated from velveteen sniffle shly about the entrance and engage in lifelike fluffy frolicking sure to delight kids of all ages.

**O: Great Owl Oak**
At an impressive 30’ tall, Great Owl Oak is a convenient ladder to the sun portal. It’s also hollow, and houses both a game room and the Ornery Owl, who presys upon the Snugglebuns below, then drops them down the pole chute back into Snugglebun Burrows.

**B: Brave Kid Bluff**
This spooky 15’ tall rock is made of soft foam and fun to climb, but it houses a menacing secret. The interior cave sports the shlock where the black knight lives, over 16 “live” gummy bats, and a deep crevice where dwells the dragon Crashboom, fully three feet tall and hand-stitched from imposing black silk. Like all bullies, Crashboom is defeated when your little heroes show their courage!

**Pirate Pond**
Pirate Pond is 5’ deep— the perfect depth for new and experienced swimmers alike— and contains six Doggy-Paddle Dolphins carved from applewood who will make sure your little hero doesn’t drown. Pirate Pond is also home to Captain Coin and his merry band of 12 tiny thieves, who sail the pond in their ship The Dripdrop. The Dripdrop can safely carry 100 pounds of cargo on-deck and sports marble-firing canons for battle with Cubby Castle.

**Did you know?** Playtime Planet contains many tunnels and caves in which gravity is relative. Any wall oriented closer to the center of Playtime Planet also serves as a floor!

**1: Cubby Castle Secret Cellar**
Cubby Castle’s 10’x10’ wine cellar contains (non-alcoholic) cider taps and a treasury featuring miniature replicas of historic coins. Throw them into Whimsy Well and see what happens!

**2: Crafts Cave**
The crafts cave has no-stick walls and floors, making it perfect for messy art projects. No more paint splatters!

**3: Singsong Wallow**
Singsong Wallow is where Babette the Bullfrog lives. She’s 12” tall, rubber, and knows over 10 different songs which she loves to perform on her lute! She also kills and disintegrates the insects a dirty young hero might accidentally introduce to Platime Planet with a powerful electrical zap.

**4: Grown-Up Room**
The Grown-Up Room is a locked 8’x8’ utility closet which contains the Playtime Planet control panel (see manual), and a copy of this insert. In case of an error, locate the reset functions here.

**5: Snugglebun Burrow**
The home of 21 adorable velveteen Snugglebuns, whose lair is filled with a 20’x20’ blanket maze they change every day. A cozy place to take a nap, and let the snugglebuns swaddle you in a quiltly cocoon!

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**WARNING!**
Never, under any circumstances:
- Replace liquids with pudding, honey, or other gelatins.
- Allow a child to play while angry, as denizens of Playtime Planet will follow child’s commands to the letter.
- Inhibit the progress of Platime Planet’s sun, which times the resets of certain denizen memories and behavior every hour.
- Leave the door to the Grown-Up Room unlocked.
- Antagonize the Ornery Owl.